

## **Fishbone Diagram**

Information Processing: Exploring and Discovering  
Discover cause and effect relationships

### **PROCESS**

- Draw a fishbone diagram on chart paper, as shown below.
- Code sections of the chart that are related to an existing condition of an issue. For example, for tardiness, you might list getting to school, school responses to tardiness, and school staff.
- Brainstorm factors that might be affecting the existing condition and record on the diagram.
- Explore pros and cons of various combinations of solution approaches.

### **ALTERNATIVES**

- Have subgroups brainstorm each of the categories and record them on a separate chart.
- Report and explore the various charts. Allow additions.

### **TIPS**

- Protect the group from delving into too much minutiae.